

# Lost & Found

VOLUME 1

CD-ROM

MACINTOSH  
& WINDOWS

AGE 4-9

National  
Curriculum  
Compatible

OMNI  
JUNIOR™

# INSTALLATION FOR PC USERS

## TO ADJUST VIRTUAL MEMORY SETTINGS:

1. Double click on the *Control Panel* icon.
2. Double click on the *386 Enhanced* icon.
3. Click on the *Virtual Memory* button.
4. Click on the *Change* button to change the settings.
5. Under *type*, choose *Permanent* if the system allows it, or *Temporary*, and type in a new size value of 2048, or more if possible.
6. Click OK to close the *Virtual Memory* dialog.
7. Click OK to close the *386 Enhanced* dialog.
8. Restart Windows for the change to take effect.

## INSTALLATION

1. Open your File Manager.
2. Place CD disc into CD-ROM drive. Select your CD-ROM drive (typically, drive D) and double click on the file titled *Install.exe*.
3. The installer program will check your system's resources and install a program group and Icon for this game. The installation process will describe itself to you as it proceeds and will take about 20 seconds.

## STARTING THE GAME

1. You should see a program group for your new software. *(If the File Manager window is still open, exit the File Manager to free up as much RAM as possible.)*
2. Double click on the “Lost & Found” icon to start the game and have fun!

## TECHNICAL SUPPORT

When you call OmniMedia, one of our trained technical support specialists, who are experts in childrens' software, will be able to assist you. For installation, compatibility issues and more, there's help at 0181 974 6766 Monday-Friday 9:00am-6:00pm (not including bank holidays).

## INSTALLATION FOR MACINTOSH USERS

This game requires QuickTime™ version 1.6.1 or later, and Sound Manager version 3.0 or later in your *Extensions* folder (which is located in the System folder of your startup hard disk). Both QuickTime™ v2.0 and Sound Manager v3.0 are provided on this CD-ROM. Follow the steps below to check and update your versions of these extensions.

To install QuickTime™ v2.0 and Sound Manager v3.0

1. Open your startup hard disk, and locate the *System* Folder.
2. Double click on the *System* Folder to open it and locate the *Extensions* folder.
3. Open your *Extensions* folder and select the QuickTime™ file and choose *Get Info* from the *File Menu*.
4. In the *Info* dialog check the version number. If the QuickTime version number is lower than 1.6.1, drag the QuickTime file from the *Extensions* folder onto your desktop.
5. On your CD-ROM disc , open the folder titled *System Stuff*.
6. Click and drag the QuickTime™ icon from the *System Stuff*



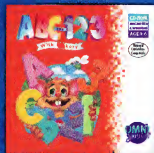
folder into your *Extensions* folder, and release.

7. Click and drag the Sound Manager icon from your Extensions folder onto your desktop.
8. Click and drag the Sound Manager icon from the *System Stuff* folder into your Extensions folder.
9. IF YOU ARE A POWER MACINTOSH OWNER:  
Drag the 'QuickTime™ PowerPlug' icon from the CD's *System Stuff* folder into your *Extensions* folder.
10. Close your *Extensions* folder and *System* folder.
11. Now restart your computer to activate your new QuickTime™ and Sound Manager extensions.
12. After successfully starting the game and using your system, you can conclude that you no longer need the older versions of QuickTime and Sound Manager and can drag these from your desktop to the trash.

## STARTING THE GAME

After installation is complete, simply double-click on the "Lost & Found" icon, and away you'll go!

# OTHER PC AND MACINTOSH CD-ROMS IN THE OMNIJUNIOR COLLECTION



To find out more about the whole OmniJunior Collection please  
contact us at The Old Police Station,  
6 London Road, Kingston-upon-Thames KT2 6SW  
or look us up on our website: <http://www.omnicorp.com>

Now for the fun part, the game itself! Zach is ready to help you start looking for the lost items in each stage. You'll see 12 puzzle pieces, each with their own set of different clues and items to find.

Every time you enter an area, you'll get 8 (spoken) clues for the randomly chosen items to look for! There's over 40 verbal clues total for each area, so you can keep going back to the same area over and over!

If you get a tough clue, you can skip it and come back to it later after you have solved the other clues! Each of the clues are given as whimsical rhymes that describe the hidden objects.

To start out, just move the mouse pointer over the puzzle piece and you will hear a musical tone (note) for that particular piece. Click on the puzzle piece that you want to try solving first. This brings up a scene filled with dozens of items scattered all about. After an introduction to the scene, one of Zach's friends gives you a clue. All you have to do is look around the scene for the object they've described and move your mouse pointer to it and click on it!

If you click on the right object, you'll hear Zach say that you were correct. If you chose the wrong item though, you'll hear Zach tell you to keep trying. (Some of these items are hidden very well, so you may need to use the flashlight or the magnifying glass to find them!)

There are a set of mouths up on the top left of the screen. These represent the various clues you'll hear for that area. Once you solve a clue, the mouth turns into a happy face. When all the mouths turn into happy faces, (you've solved all the clues), then you'll return to the main 12-piece puzzle screen for a congratulations from Zach. The puzzle piece that you solved will have a happy face on it, showing that you have finished the first level of that particular piece.

Now you can help Zach with another puzzle piece by moving your mouse pointer to a new piece, or by returning to the same area you just left for the second level of clues. Every time you complete a puzzle area, there will be a new happy face reward.

## **TROUBLESHOOTING**

**My monitor is not displaying all of the colours in Lost & Found Volume 1.** Make sure your video card driver is set to 640x480 resolution and 256 colours.

**There is no sound when I run Lost & Found Volume 1.** Make sure that your audio card is properly installed and that its master volume is turned up.

**Lost & Found Volume 1 is running slowly.** Disable any screen savers to make Lost & Found Volume 1 run faster. You may need to exit other applications to make enough memory available to run Lost & Found Volume 1.

Please check Read Me file for further information.



## KEY FEATURES

Lost & Found

Puzzle Piece

Goodbye Hand



This is the Main Screen where you begin. You can do the following things from here:



Click on any of the 12 puzzle pieces to explore a new area with Zach in search of lost items. If the puzzle has a happy face inside it, you have already visited that area once, but can go back there again. It's never the same treasure hunt because there are 8 randomly chosen clues every time you visit a level.



When you are done playing, just click here to wave good-bye.

**Lost & Found**

Click here to meet the folks who created Lost & Found.



If you want to try a different puzzle, click on this icon and return to the Main Screen.

Shown below are the rewards you'll receive by finishing each stage of play:



**First Level Reward**  
Happy Face



**Second Level Reward**  
Happy Face with silver ribbon



**Third Level Reward**  
Happy Face with silver ribbon and red stripe



Happy Face   Mouth   Flashlight   Magnifying Glass   Puzzle



This is the Object Search Screen. This appears after you have selected a puzzle piece from the Main Screen. This is where you help Zach and his friends find the lost items. Here is a description of the objects and tools you will see:



Happy Faces represent objects that you have already found.



These icons represent the spoken clues. They turn into Happy Faces when you find the lost object that they mentioned.



If you are having trouble locating an object, click on the flashlight to shine a circle of light around an area where the object is located. Click again to turn the flashlight off.



Clicking here lets you use the magnifying glass to find small objects. Just click on the icon once and your mouse pointer becomes the magnifying glass. Move this magnifying glass around the screen to look for small objects. Once you are done with the magnifying glass, click on the icon again to put it away.



#### Fourth Level Reward

Happy Face with silver ribbon and blue stripe



#### Fifth Level Reward

Happy Face with rainbow ribbon